

Imagine, Believe, Achieve

			Music Progression				
Singing							
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Sing well-known songs in a group or on their own, increasingly matching the pitch and following the melody. Read words consistent with their phonic knowledge by sound-blending. Know that a chant uses speaking voices musically.	Sing simple songs with a limited range, and chants and rhymes from memory. Singing collectively at the same pitch, responding to simple visual directions. Sing call-and-response songs to control and match vocal pitch. Understand how to warm voices ready to sing.	Sing songs with a small pitch range accurately with increasing vocal control. Know the meaning of dynamics (loud/quiet) and tempo (fast/slow) and be able to demonstrate these when singing. Understand good posture to support singing.	Sing songs with a small pitch range accurately with increasing vocal control. Know the meaning of dynamics (loud/quiet) and tempo (fast/slow) and be able to demonstrate these when singing. Understand good posture to support singing.	Sing unison songs with an octave range, pitching accurately, and following choral directions. Sing rounds and partner songs with different time signatures. Sing songs with a simple second part to introduce vocal harmony. Perform a range of songs in school assemblies	Sing songs with a sense of ensemble and performance. Observe phrasing, accurate pitching and appropriate style. Sing three-part rounds, partner songs, and songs with a verse and a chorus. Perform in school assemblies and other performance opportunities.	Sing songs with syncopated rhythms. Sing as part of a choir, with a sense of ensemble and performance. Observe rhythm, phrasing, accurate pitching and appropriate style. Experiment with positioning singers. Perform in school and to a wider audience.	
		P	Playing Instruments				
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Demonstrate coordination when playing untuned percussion.	Play untuned percussion.	Play untuned/tuned percussion and classroom instruments using notes G, A, and B.	Play untuned/tuned percussion, classroom and whole-class instruments (if appropriate) using notes G, A, B, D, and E.	Play tuned percussion, classroom and whole-class instruments (if appropriate) using notes C, D, E, F, G, A, and B.	Play tuned percussion, classroom and whole-class instruments (if appropriate) using major and minor scales and chords.	Play tuned percussion, classroom and whole class instruments (if appropriate) using major and minor scales and chord progressions.	
Listening							
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Listen attentively, move to and talk about	Listen attentively and with understanding to	Recognise the sound of different families of instruments and how	Aurally identify dimensions in music, such as pitch and texture.	Listen with attention to detail and recall sounds with increasing aural	Develop and expand musical understanding through critical	Further develop students' knowledge and understanding of	

music. Follow and	music from different	each makes a sound.	Appreciate and respond	memory. Understand	listening. Understand	the music they are		
respond to a leader.	historical periods.	Listen to music from	to music from across	contrasting traditions	the stories, origins,	listening to.		
'	·	around the world.	historical periods and	and stories.	traditions, history and	o o		
			traditions.		social context of			
					Brazilian samba.			
Creating								
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Write simple phrases	Improvise simple vocal	Sing and play, using	Develop improvising skills	Improvise with a	Improvise freely over a	Extend improvised		
and sentences that can	chants using question-	percussion instruments,	using voices and untuned	limited range of notes,	drone or groove,	melodies beyond 8		
be read by others.	and-answer phrases.	simple, improvised	and tuned instruments,	paying attention to	developing a sense of	beats. Develop		
Model how to tap	Create musical sound	question and answer	inventing short 'on-the-	musical features such	shape and character.	improvisation skills to		
rhythms to accompany	effects in response to a	phrases. Create music	spot' responses with a	as legato and staccato	Experiment with a	create music with		
words, such as tapping	stimulus. Combine	in response to a non-	limited note-range.	(smooth and detached)	wider range of	multiple sections that		
the syllables of names,	sequences of sounds to	musical stimulus. Use	Compose in response to	articulation. Make	dynamics, including	include repetition		
objects, animals and	make a story. Understand the difference between	graphic symbols and	different types of stimuli.	compositional decisions about the overall	very loud (fortissimo),	and contrast. Use		
the lyrics of a song.		dot or stick notation to record composed	Structure musical ideas to create music that has a	structure of	very quiet	chord changes as part		
	creating a rhythm pattern and a pitch pattern.	pieces.	beginning, middle and	improvisations. Create	(pianissimo). Compose melodies made from	of an improvised sequence.		
	Invent, remember and	pieces.	end. Create and simply	and play short	pairs of phrases in a	sequence.		
	perform rhythm and pitch		notate three-note	pentatonic phrases	major and minor key.			
	patterns. Recognise and		phrases. Compose song	using five notes.	Compose a short			
	create graphic notation to		accompaniments on	doning five flotes.	ternary piece. Enhance			
	represent sounds.		untuned percussion.		these melodies with			
					rhythmic or chordal			
					accompaniment.			
			Music Technology					
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
N/A	Use the Rhythm Grids	Use the Rhythm Grids	Use the Music Explorer	Use the Music Explorer	Use the Music	Use the Music		
	tool to create and read	tool to create and read	tool to write and read	tool to write sequences	Notepad tool to create	Notepad tool to plan,		
	simple rhythm patterns.	more complex rhythm	music. Use video to	of 2, 3 or 4-beat	a ternary piece. Use	compose, notate, and		
	Use the Percussion Writer	patterns. Use the Music	capture and record	phrases, arranged into	YuStudio to explore	play melodic phrases		
	tool to write and read	Notepad tool to	creative ideas.	bars. Use the YuStudio	major and minor	that incorporate		
	symbols that represent	recognise and write		DAW to explore musical	chords and to evoke a	rhythmic variety and		
	sounds.	music.		components and sound	specific atmosphere,	interest. Use		
				effects by composing	mood or environment.	YuStudio to create		
				music for a video. Use YuStudio to introduce		and produce music with multiple		
				major and minor		sections, and be able		
				chords. Use video to		to explain how		
				capture and record		musical contrasts are		
				creative ideas.		achieved. Use		
				ci cative iacas.		YuStudio to remix		
						real instrument		
						loops.		
	1			J]	ισομε.		

Musicianship or Performing and Notation							
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Perform songs, rhymes, poems and stories with others, and – when appropriate – try to move in time with music. Make use of props and materials when role-playing characters in narratives and stories. Share their creations, explaining the process they have used.	Walk, move or clap a steady pulse/beat with others, keeping in time as the tempo of the music changes. Create and repeat rhythm patterns and ostinati using body and classroom percussion in time with the beat. Move and dance to the pulse in recorded/live music. Listen for high and low sounds. Sing familiar songs with different voices and talk about the difference in sound. Explore percussion sounds to enhance storytelling. Follow pictures and symbols to guide singing and playing.	Move in time to the beat. Understand and keep in time with changes of speed. Begin to group beats in twos and threes. Play and invent copycat rhythms. Create rhythms using word phrases. Represent rhythms with notation including crotchets, quavers and crotchet rests. Recognise dot notation and match to 3-note tunes played on tuned percussion. Sing short phrases independently within a singing game.	Learn to play a tuned instrument. Play and perform melodies following staff notation with a small range of notes. Listen and accurately repeat short melodic phrases played at different tempos. Recognise a stave and a clef. Understand the differences between crotchets and paired quavers. Apply word chants to rhythms.	Develop instrumental and musical skills. Play and perform more complex melodies following staff notation as a class and in groups. Play and perform in two or more parts from simple notation. Understand the differences between minims, crotchets, paired quavers and their rests. Follow and perform simple rhythmic scores, and be able to maintain an individual part.	Play and perform melodies following staff notation written up to one octave. Understand and play triads/chords. Add chordal accompaniments to songs. Combine acoustic instruments to form mixed ensembles. Develop the skill of playing by ear, copying longer phrases and familiar melodies. Understand semibreves, minims, crotchets, paired quavers and semiquavers. Understand the differences between 2/4, 3/4 and 4/4 time signatures.	Confidently read and perform from notation, identifying note names and duration. Play melodies, making decisions about dynamic range. Engage with others through ensemble playing, taking on melody or accompaniment roles. Understand the difference between semibreves, minims, crotchets, quavers and semiquavers, and their equivalent rests.	